



STING

DAW INTEGRATION · REFERENCE

FORMATS AND ROUTING

Sting is available in VST3, AU MIDI FX and CLAP formats.

Since Sting generates MIDI rather than audio, the setup varies from DAW to DAW.

Some take Sting in front of an instrument on the same track, others need the MIDI routed across to a second track or through a patching device.

ABLETON LIVE	Sting on its own track, a second MIDI track takes its output
FL STUDIO	Sting and the instrument inside Patcher, joined by MIDI ports
LOGIC PRO	Sting in the MIDI FX slot of a software instrument track
BITWIG STUDIO	Sting before the instrument in the same device chain
REAPER	Sting before the instrument in the same FX chain
CUBASE	Sting as an audio insert, the instrument listens to it
STUDIO ONE	Sting on an audio track, the instrument listens to it

ABLETON LIVE

Load Sting onto an audio or MIDI track. Then create a second MIDI track, set its MIDI From to the track holding Sting, and set monitoring to In. Monitoring on Auto with the track armed for recording works too. The MIDI Sting generates now reaches the instrument on the second track.



STING ON ITS OWN TRACK, INSTRUMENT ON THE SECOND



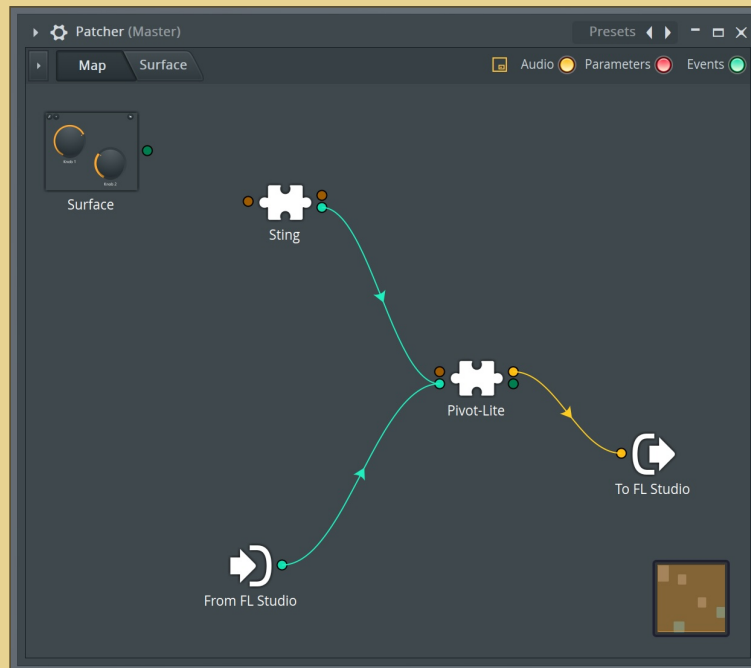
MIDI FROM - PICK THE STING TRACK



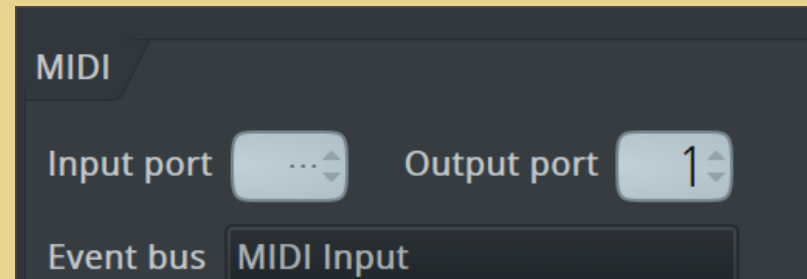
MONITORING SET TO IN ON THE INSTRUMENT TRACK

FL STUDIO

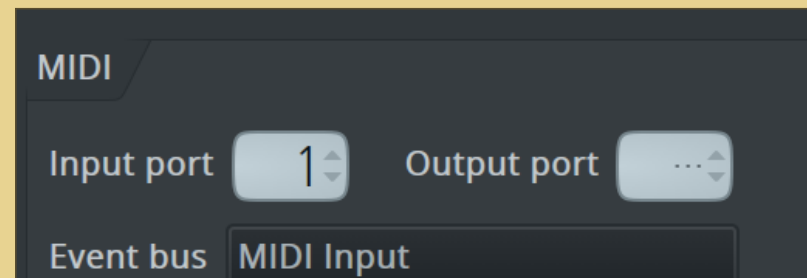
Load Sting inside Patcher and route its MIDI output to your instrument. Sting's output port is set in the plugin's settings menu, and the receiving instrument is set to the matching input port. Patcher's event routing carries the notes between the two plugins.



PATCHER · STING FEEDS THE INSTRUMENT



STING · OUTPUT PORT 1



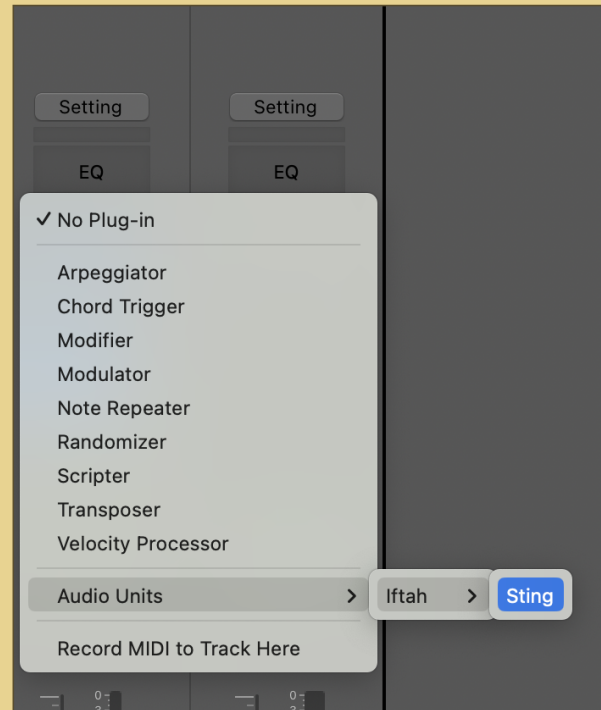
INSTRUMENT · INPUT PORT 1

LOGIC PRO

Load Sting in the MIDI FX slot of a software instrument track. The instrument receives the MIDI Sting generates directly through the MIDI FX chain, so no extra track or routing is needed.



THE MIDI FX SLOT



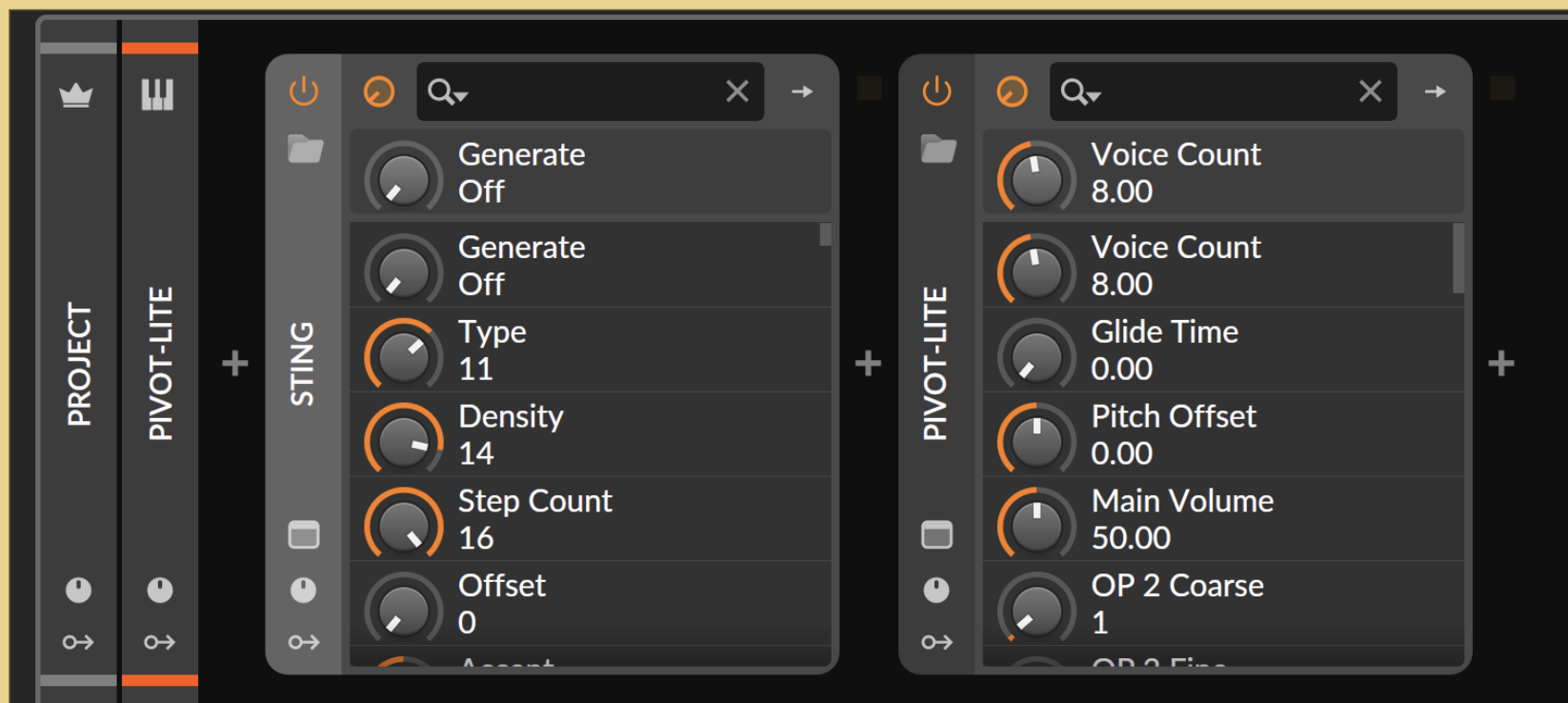
AUDIO UNITS · IFTAH · STING



STING IN FRONT OF THE INSTRUMENT

BITWIG STUDIO

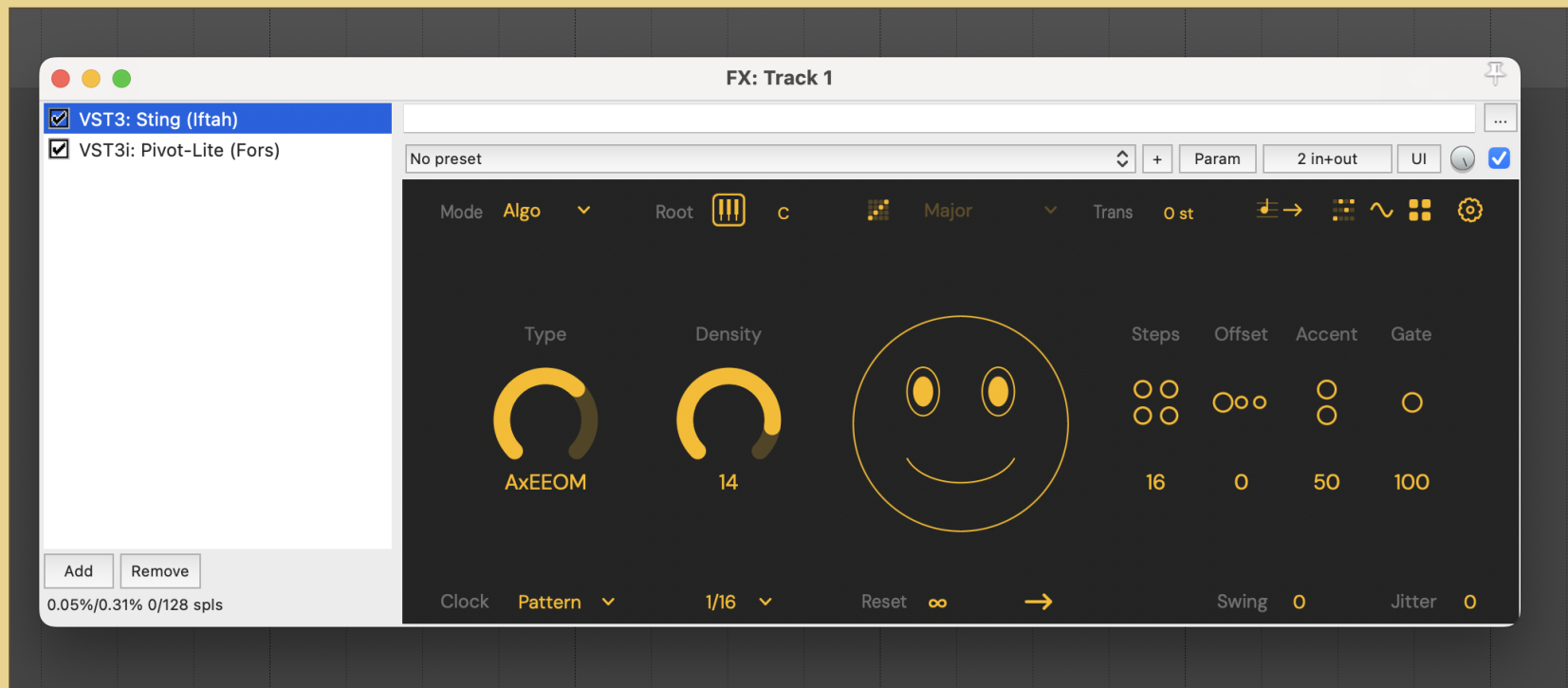
Sting can sit before an instrument in the same device chain, so its MIDI output feeds whatever follows it on the track.



STING AHEAD OF THE INSTRUMENT IN ONE CHAIN

REAPER

Sting can sit before an instrument in the same FX chain, with the MIDI it generates passed on to the instrument that follows it.



STING ABOVE THE INSTRUMENT IN THE FX CHAIN

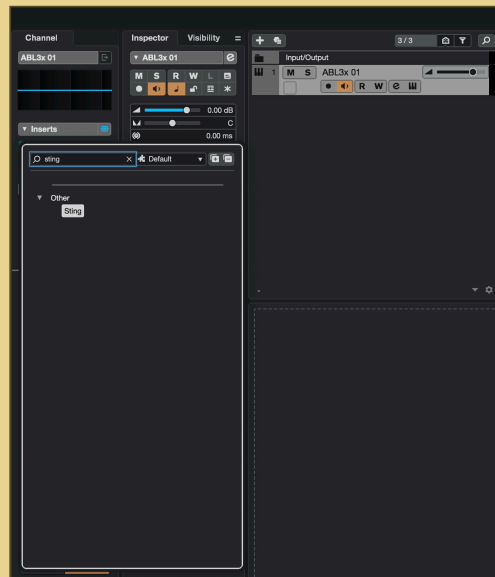
CUBASE

Requires Sting 1.02 or higher.

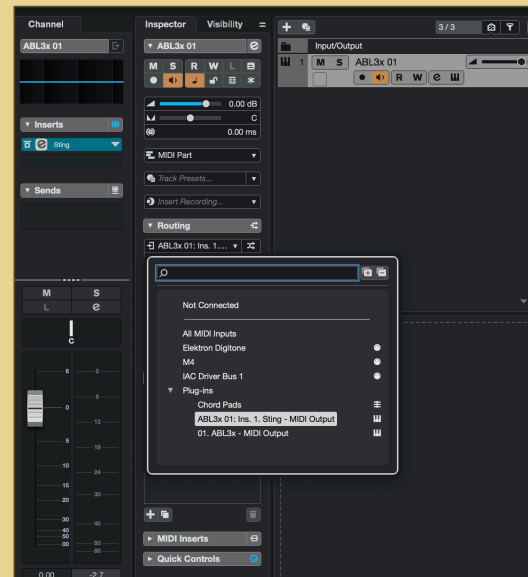
Create an instrument track and load your instrument, then load Sting as an audio insert on that channel. In Cubase it appears as an audio insert, not a MIDI insert.

In the instrument's Inspector, set the MIDI input to Sting and turn track monitoring on.

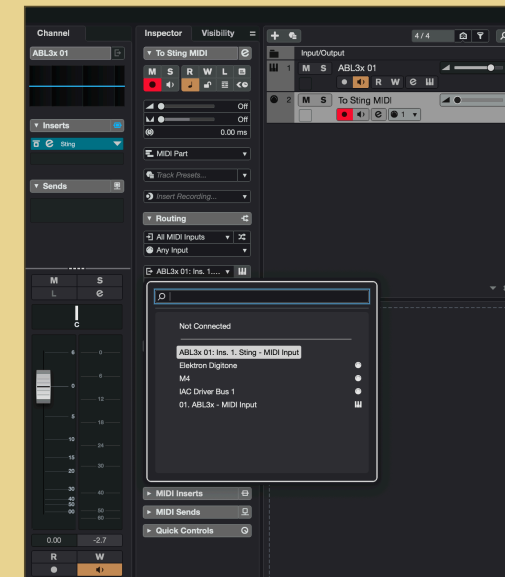
Then add another MIDI track routed to Sting: it controls Route Note in Algo mode, and plays the notes in Arp, Bass and Counterpoint.



STING LOADS AS AN AUDIO INSERT



THE INSTRUMENT'S MIDI INPUT · STING

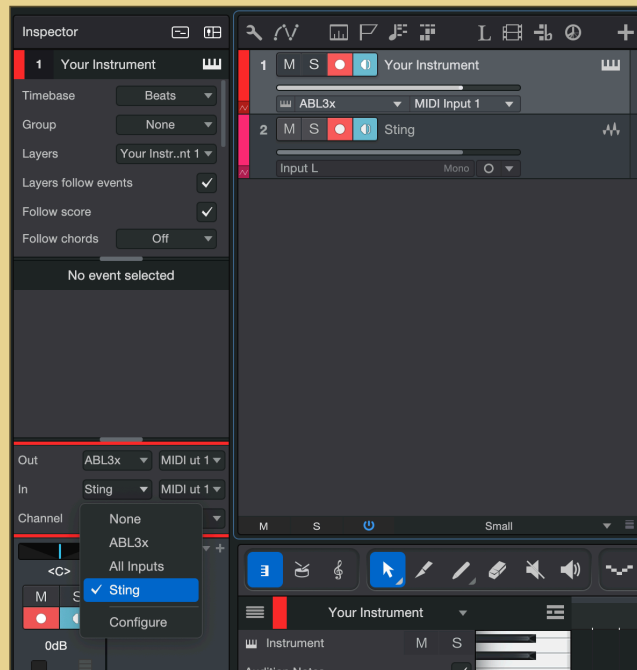


A SECOND MIDI TRACK SENDS TO STING

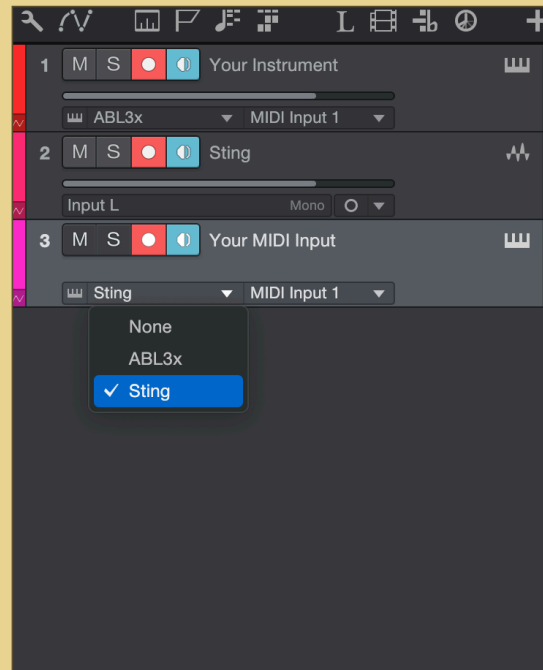
STUDIO ONE

Create an audio track and load Sting onto it, then create an instrument track and load your instrument. In the Inspector of the instrument track, set the MIDI input to Sting.

Then add another MIDI track and set its instrument output to Sting: it controls Route Note in Algo mode, and plays the notes in Arp, Bass and Counterpoint.



THE INSTRUMENT TRACK'S MIDI INPUT - STING



A THIRD TRACK SENDS ITS OUTPUT TO STING